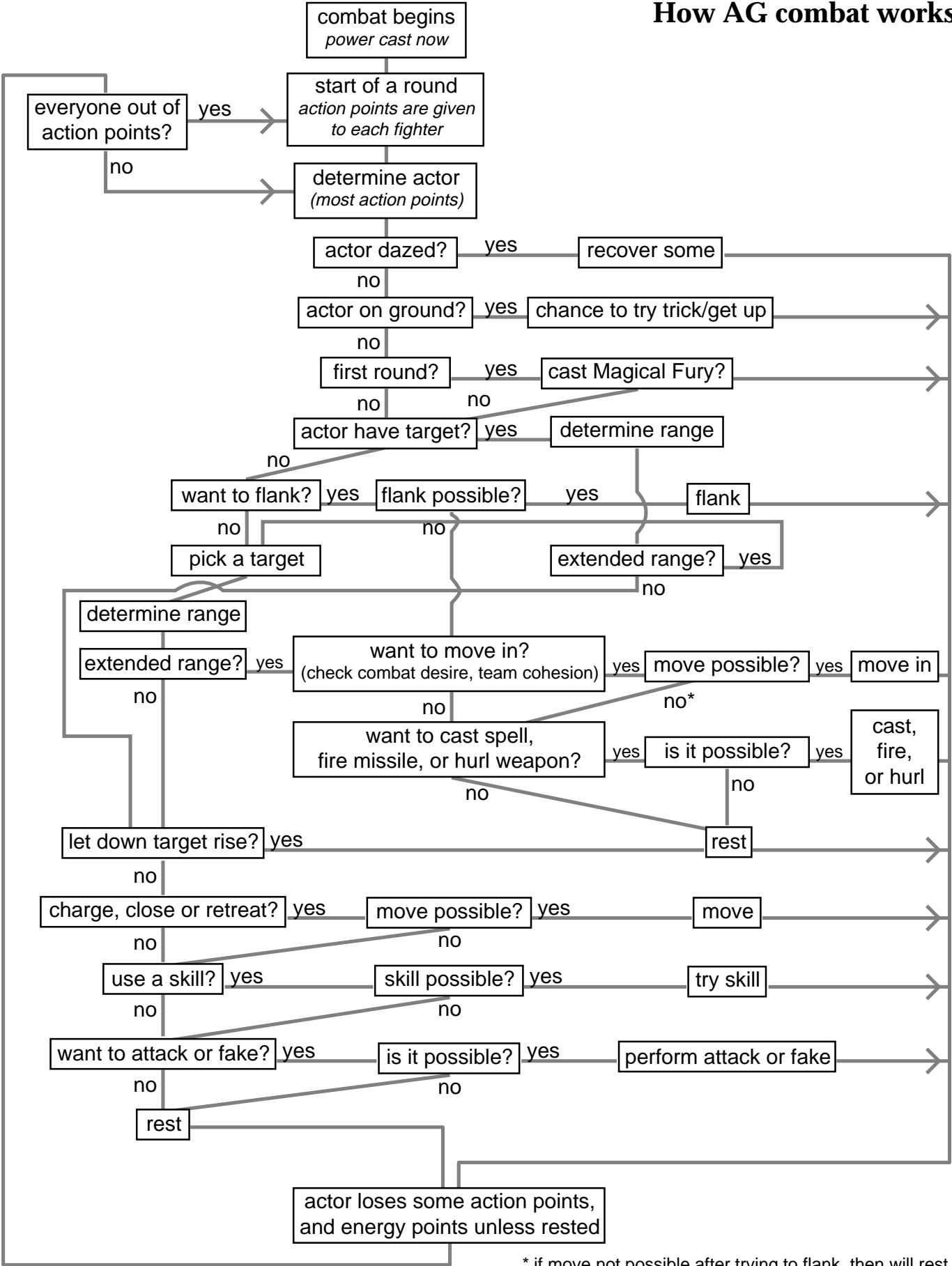


How AG combat works



* if move not possible after trying to flank, then will rest